



| Subject Code | EVE502 |
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| Subject Name | The Events Industry |
| Credit points | 6 |
| Study Level | Year 2 |
| Delivery mode | On campus |
| Location | Melbourne |
| Prerequisites | None |

| Subject Coordinator | |
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Subject Overview

The events sector encompasses a diverse range of event categories ranging from hallmark and mega events to community and corporate events. In this subject students will explore the similarities and differences between the various event types as well as the social impacts and current trends.

An introduction to the concept of stakeholders including attendees, associations, suppliers, sponsors, consultants and the broader community provides context for discussions. The variety of design structures and the temporal nature of each event are also discussed. Key topics include:

- · Identification of a range of event categories such as:
 - Sports
 - Music and entertainment
 - Conferences, conventions, exhibitions
 - Food and wine
 - Culture and arts
 - Public sector
 - Fundraising
 - Milestone events
- · Social impacts and the value of different event types
- Current trends
- · Target market motivations

| Learning Outcomes | Explain the dynamic boundaries of the events sector. |
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| | Categorise events by their unique characteristics. |
| | Discuss the intrinsic and extrinsic motivation for attending events. |
| | Examine the impact of a range of events |

| Assessments | Details | Weighting |
|-------------|----------------------------|-----------|
| | Presentation (groups of 2) | 20% |
| | In class Test | 35% |
| | Report | 45% |

| Graduate Attributes addressed in this subject | Ethical and social understanding |
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| | Systematic and coherent body of knowledge |
| | Cognitive skills to analyse and critique knowledge |
| | Communication skills |